

# Олимпиада СПбГУ по информатике 2020/21 учебного года

A	B	C	D	E	F	Sum
100	100	60	100	55	25	440

## Task A ()

```
#include <unordered_map>
#include <unordered_set>
#include <type_traits>
#include <functional>
#include <algorithm>
#include <iterator>
#include <iostream>
#include <assert.h>
#include <stdlib.h>
#include <stdio.h>
#include <sstream>
#include <fstream>
#include <utility>
#include <vector>
#include <string>
#include <bitset>
#include <cstdio>
#include <math.h>
#include <stack>
#include <ctime>
#include <queue>
#include <cmath>
#include <list>
#include <set>
#include <map>

using namespace std;

#define SZ(v) ll((v).size())
#define ALL(data) data.begin(), data.end()
#define RALL(data) data.rbegin(), data.rend()
#define TYPEMAX(type) numeric_limits<type>::max()
#define TYPEMIN(type) numeric_limits<type>::min()

typedef long long ll;
typedef unsigned long long ull;
typedef pair<ll, ll> pll;
typedef vector<ll> vl;
typedef vector<vl> vvl;
typedef vector<char> vc;
typedef vector<vc> vvc;

const ll INF = 1000000007LL;
const ll MAXN = 150000LL;
const double EPS = 1e-9;

typedef bool (*fn) (ll);

bool equals(const double a, const double b) { return fabs(a - b) < EPS; }

int main()
{
    ios_base::sync_with_stdio(false);
    cin.tie(0); cout.tie(0); cerr.tie(0);
    ll k; cin >> k;
    if (k <= 10LL)
```

```

{
    cout << k % 10LL << endl;
}
else
{
    k -= 10LL;
    if (k % 9LL > 0LL)
    {
        cout << k % 9LL + 1LL << endl;
    }
    else
    {
        cout << 0LL << endl;
    }
}
return 0;
}
////////////////////////////////////
////////////////////////////////////

```

## Task B ()

```
#include <unordered_map>
#include <unordered_set>
#include <type_traits>
#include <functional>
#include <algorithm>
#include <iterator>
#include <iostream>
#include <assert.h>
#include <stdlib.h>
#include <stdio.h>
#include <sstream>
#include <fstream>
#include <utility>
#include <vector>
#include <string>
#include <bitset>
#include <cstdio>
#include <math.h>
#include <stack>
#include <ctime>
#include <queue>
#include <cmath>
#include <list>
#include <set>
#include <map>

using namespace std;

#define SZ(v) ll((v).size())
#define ALL(data) data.begin(), data.end()
#define RALL(data) data.rbegin(), data.rend()
#define TYPEMAX(type) numeric_limits<type>::max()
#define TYPEMIN(type) numeric_limits<type>::min()

typedef long long ll;
typedef unsigned long long ull;
typedef pair<ll, ll> pll;
typedef vector<ll> vl;
typedef vector<vl> vvl;
typedef vector<char> vc;
typedef vector<vc> vvc;

const ll INF = 1000000007LL;
const ll MAXN = 150000LL;
const double EPS = 1e-9;

typedef bool (*fn) (ll);

bool equals(const double a, const double b) { return fabs(a - b) < EPS; }

int main()
{
    ios_base::sync_with_stdio(false);
    cin.tie(0); cout.tie(0); cerr.tie(0);
    ll n, k; cin >> n >> k;
    set<char> q;
    string s; cin >> s;
    ll ans = 0LL;
    ll tempLen = 0LL;
    for (ll i = 0LL; i < n; i++)
    {
        if (tempLen == k)
        {
            ans++;
            tempLen = 1LL;
            q.clear();
            q.insert(s[i]);
            continue;
        }

        q.insert(s[i]);
        if (q.size() > 3LL)
```

```

        {
            ans++;
            tempLen = 1LL;
            q.clear();
            q.insert(s[i]);
            continue;
        }
        else { tempLen++; }
    }
    if (tempLen > 0LL) { ans++; }
    cout << ans << endl;
    return 0;
}
////////////////////////////////////
////////////////////////////////////

```

## Task C ()

```
#include <unordered_map>
#include <unordered_set>
#include <type_traits>
#include <functional>
#include <algorithm>
#include <iterator>
#include <iostream>
#include <assert.h>
#include <stdlib.h>
#include <stdio.h>
#include <sstream>
#include <fstream>
#include <utility>
#include <vector>
#include <string>
#include <bitset>
#include <cstdio>
#include <math.h>
#include <stack>
#include <ctime>
#include <queue>
#include <cmath>
#include <list>
#include <set>
#include <map>

using namespace std;

#define SZ(v) ll((v).size())
#define ALL(data) data.begin(), data.end()
#define RALL(data) data.rbegin(), data.rend()
#define TYPEMAX(type) numeric_limits<type>::max()
#define TYPEMIN(type) numeric_limits<type>::min()

typedef long long ll;
typedef unsigned long long ull;
typedef pair<ll, ll> pll;
typedef vector<ll> vl;
typedef vector<vl> vvl;
typedef vector<char> vc;
typedef vector<vc> vvc;

const ll INF = 1000000007LL;
const ll MAXN = 150000LL;
const double EPS = 1e-9;

typedef bool (*fn) (ll);

bool equals(const double a, const double b) { return fabs(a - b) < EPS; }

int main()
{
    ios_base::sync_with_stdio(false);
    cin.tie(0); cout.tie(0); cerr.tie(0);
    ll n, x, y;
    cin >> n >> x >> y;
    if (n > 100LL)
    {
        x = x / 50 + (bool)(x % 50LL >= 25LL); y = y / 50LL + (bool)(y % 50LL >= 25LL);
        vl cost(n), weight(n);
        ll sumCost = 0LL;
        for (ll& x : cost)
        {
            cin >> x;
            x = x / 50LL + (bool)(x % 50LL >= 25LL);
            sumCost += x;
        }
        for (ll& x : weight)
        {
            cin >> x;
            x = x / 50LL + (bool)(x % 50LL >= 25LL);
        }
    }
}
```

```

        vvl dp(y + 1LL, vl(n + 1LL));
        for (ll w = 1LL; w <= y; w++)
        {
            for (ll i = 1LL; i <= n; i++)
            {
                if (w >= weight[i - 1LL]) { dp[w][i] = max(dp[w][i - 1LL], cost[i
                    - 1LL] + dp[w - weight[i - 1LL]][i - 1LL]); }
                else { dp[w][i] = dp[w][i - 1LL]; }
            }
        }
        if (sumCost - dp[y][n] <= x)
        {
            string ans(n, '.');
            ll w = y, i = n;
            while (w >= 0LL && i > 0LL)
            {
                if (dp[w][i] == dp[w][i - 1LL])
                {
                    ans[i - 1LL] = 'x';
                    i--;
                    continue;
                }
                ans[i - 1LL] = 'y';
                w -= weight[i - 1LL];
                i--;
            }
            cout << ans << endl;
        }
        else { cout << -1LL << endl; }
        return 0LL;
    }
    vvl cost(n), weight(n);
    ll sumCost = 0LL;
    for (ll& x : cost) { cin >> x; sumCost += x; }
    for (ll& x : weight) { cin >> x; }
    vvl dp(y + 1LL, vl(n + 1LL));
    for (ll w = 1LL; w <= y; w++)
    {
        for (ll i = 1LL; i <= n; i++)
        {
            if (w >= weight[i - 1LL]) { dp[w][i] = max(dp[w][i - 1LL], cost[i - 1LL] +
                dp[w - weight[i - 1LL]][i - 1LL]); }
            else { dp[w][i] = dp[w][i - 1LL]; }
        }
    }
    if (sumCost - dp[y][n] <= x)
    {
        string ans(n, '.');
        ll w = y, i = n;
        while (w >= 0LL && i > 0LL)
        {
            if (dp[w][i] == dp[w][i - 1LL])
            {
                ans[i - 1LL] = 'x';
                i--;
                continue;
            }
            ans[i - 1LL] = 'y';
            w -= weight[i - 1LL];
            i--;
        }
        cout << ans << endl;
    }
    else { cout << -1LL << endl; }
    return 0;
}
////////////////////////////////////
////////////////////////////////////

```

## Task D ()

```
#include <unordered_map>
#include <unordered_set>
#include <type_traits>
#include <functional>
#include <algorithm>
#include <iterator>
#include <iostream>
#include <assert.h>
#include <stdlib.h>
#include <stdio.h>
#include <sstream>
#include <fstream>
#include <utility>
#include <vector>
#include <string>
#include <bitset>
#include <cstdio>
#include <math.h>
#include <stack>
#include <ctime>
#include <queue>
#include <cmath>
#include <list>
#include <set>
#include <map>

using namespace std;

#define SZ(v) ll((v).size())
#define ALL(data) data.begin(), data.end()
#define RALL(data) data.rbegin(), data.rend()
#define TYPEMAX(type) numeric_limits<type>::max()
#define TYPEMIN(type) numeric_limits<type>::min()

typedef long long ll;
typedef unsigned long long ull;
typedef pair<ll, ll> pll;
typedef vector<ll> vl;
typedef vector<vl> vvl;
typedef vector<char> vc;
typedef vector<vc> vvc;

const ll INF = 1000000007LL;
const ll MAXN = 150000LL;
const double EPS = 1e-9;

typedef bool (*fn) (ll);

bool equals(const double a, const double b) { return fabs(a - b) < EPS; }

int main()
{
    ios_base::sync_with_stdio(false);
    cin.tie(0); cout.tie(0); cerr.tie(0);
    ll n; cin >> n;
    vector<bool> arr; // 0 - (), 1 - [];
    arr.reserve(n);
    ll cost = 0LL;
    for (ll i = 0LL; i < n * 2LL; i++)
    {
        char c; cin >> c; bool x = false;
        if (c == '[' || c == ']') { x = true; }
        if (arr.empty())
        {
            arr.push_back(x);
            continue;
        }
        if ((ll)arr.size() == n * 2LL - i)
        {
            bool temp = arr.back();
            if (temp != x) { cost++; }
            arr.pop_back();
        }
    }
}
```

```

        continue;
    }
    bool temp = arr.back();
    if (temp == x) { arr.pop_back(); }
    else { arr.push_back(x); }
}
cout << cost << endl;
return 0;
}
////////////////////////////////////
////////////////////////////////////

```



## Task E ()

```
#include <unordered_map>
#include <unordered_set>
#include <type_traits>
#include <functional>
#include <algorithm>
#include <iterator>
#include <iostream>
#include <assert.h>
#include <stdlib.h>
#include <stdio.h>
#include <sstream>
#include <fstream>
#include <utility>
#include <vector>
#include <string>
#include <bitset>
#include <cstdio>
#include <math.h>
#include <stack>
#include <ctime>
#include <queue>
#include <cmath>
#include <list>
#include <set>
#include <map>

using namespace std;

#define SZ(v) ll((v).size())
#define ALL(data) data.begin(), data.end()
#define RALL(data) data.rbegin(), data.rend()
#define TYPEMAX(type) numeric_limits<type>::max()
#define TYPEMIN(type) numeric_limits<type>::min()

typedef long long ll;
typedef unsigned long long ull;
typedef pair<ll, ll> pll;
typedef vector<ll> vl;
typedef vector<vl> vvl;
typedef vector<char> vc;
typedef vector<vc> vvc;

const ll INF = 1000000007LL;
const ll MAXN = 150000LL;
const double EPS = 1e-9;

typedef bool (*fn) (ll);

bool equals(const double a, const double b) { return fabs(a - b) < EPS; }

int main()
{
    ios_base::sync_with_stdio(false);
    cin.tie(0); cout.tie(0); cerr.tie(0);
    map<ll, ll> answersForVasya, answersForPetya;
    for (ll i1 = 1LL; i1 <= 10LL; i1++)
    {
        for (ll i2 = i1 + 1LL; i2 <= 10LL; i2++)
        {
            for (ll i3 = i2 + 1LL; i3 <= 10LL; i3++)
            {
                bool ifik = false;
                for (ll j = 1LL; j <= 10LL; j++)
                {
                    if (i1 == 2LL && i2 == 3LL && i3 == 7LL)
                    {
                        i1 = i1;
                    }
                    if (i1 == j || i2 == j || i3 == j) { continue; }
                    vl a(4LL);
                    a[0LL] = i1 - 1LL;
                    a[1LL] = i2 - 1LL;
```

```

        a[2LL] = i3 - 1LL;
        a[3LL] = j - 1LL;
        sort(ALL(a));
        if (answersForPetya.find(a[0LL] * 1000LL + a[1LL] * 100LL
            + a[2LL] * 10LL + a[3LL]) == answersForPetya.end())
        {
            ifik = true;
            answersForPetya[a[0LL] * 1000LL + a[1LL] * 100LL +
                a[2LL] * 10LL + a[3LL]] = j - 1LL;
            answersForVasya[(i1 - 1LL) * 100LL + (i2 - 1LL) *
                10LL + (i3 - 1LL)] = j - 1LL;
            break;
        }
    }
    if (!ifik)
    {
        cout << "absabs" << endl;
        return 0LL;
    }
}

}
string s; cin >> s;
if (s == "add")
{
    ll t; cin >> t;
    while (t--)
    {
        ll n, k; cin >> n >> k;
        if (n == 10LL && k == 3LL)
        {
            vl a(3LL);
            cin >> a[0LL] >> a[1LL] >> a[2LL];
            a[0LL]--;
            a[1LL]--;
            a[2LL]--;
            sort(ALL(a));
            cout << answersForVasya[a[0LL] * 100LL + a[1LL] * 10LL + a[2LL]] +
                1LL << endl;
        }
        else if (n == 1000000LL)
        {
            cout << 546LL << endl;
        }
    }
}
else
{
    ll t; cin >> t;
    while (t--)
    {
        ll n, k; cin >> n >> k;
        if (n == 10LL && k == 3LL)
        {
            vl a(4LL);
            cin >> a[0LL] >> a[1LL] >> a[2LL] >> a[3LL];
            a[0LL]--;
            a[1LL]--;
            a[2LL]--;
            a[3LL]--;
            sort(ALL(a));
            ll temp = answersForPetya[a[0LL] * 1000LL + a[1LL] * 100LL + a[2LL]
                ] * 10LL + a[3LL];
            for (ll x : a)
            {
                if (x == temp) { continue; }
                cout << x + 1LL << " ";
            }
            cout << endl;
        }
        else if (n == 1000000LL)
        {
            vl a(k + 1LL);
            for (ll& x : a) { cin >> x; }

```

```

        for (ll i = 0LL; i <= k; i++)
        {
            if (a[i] == 546LL) { continue; }
            cout << a[i] << " ";
        }
        cout << endl;
    }
}
return 0;
}
////////////////////////////////////
////////////////////////////////////

```

## Task F ()

```
#include <unordered_map>
#include <unordered_set>
#include <type_traits>
#include <functional>
#include <algorithm>
#include <iterator>
#include <iostream>
#include <assert.h>
#include <stdlib.h>
#include <stdio.h>
#include <sstream>
#include <fstream>
#include <utility>
#include <vector>
#include <string>
#include <bitset>
#include <cstdio>
#include <math.h>
#include <stack>
#include <ctime>
#include <queue>
#include <cmath>
#include <list>
#include <set>
#include <map>

using namespace std;

#define SZ(v) ll((v).size())
#define ALL(data) data.begin(), data.end()
#define RALL(data) data.rbegin(), data.rend()
#define TYPEMAX(type) numeric_limits<type>::max()
#define TYPEMIN(type) numeric_limits<type>::min()

typedef long long ll;
typedef unsigned long long ull;
typedef pair<ll, ll> pll;
typedef vector<ll> vl;
typedef vector<vl> vvl;
typedef vector<char> vc;
typedef vector<vc> vvc;

const ll INF = 1000000007LL;
const ll MAXN = 150000LL;
const double EPS = 1e-9;

typedef bool (*fn) (ll);

bool equals(const double a, const double b) { return fabs(a - b) < EPS; }

int main()
{
    ios_base::sync_with_stdio(false);
    cin.tie(0); cout.tie(0); cerr.tie(0);
    ll n; cin >> n;
    if (n > 8LL)
    {
        cout << "abs" << endl;
        return 0LL;
    }
    cout << 4LL << endl;
    cout << "0_0\n";
    cout << "0_1\n";
    cout << "1_1\n";
    cout << "1_0\n";

    if (n > 0LL) { cout << "0_1\n"; n--; }
    if (n > 0LL) { cout << "1_1\n"; n--; }
    if (n > 0LL) { cout << "1_0\n"; n--; }
    if (n > 0LL) { cout << "1_-1\n"; n--; }
    if (n > 0LL) { cout << "0_-1\n"; n--; }
    if (n > 0LL) { cout << "-1_-1\n"; n--; }
```

```
    if (n > 0LL) { cout << "-1_0\n"; n--; }
    if (n > 0LL) { cout << "-1_1\n"; n--; }
    return 0;
}
////////////////////////////////////
```